



CCENT Study Guide

Chapter 4 Easy Subnetting

SYBEX"

Chapter 4 Objectives

- The CCENT Topics Covered in this chapter include:
- **Vetwork Fundamentals**
- 1.8 Configure, verify, and troubleshoot IPv4 addressing and
- subnetting.





EY

Figure 4.1: One network

In Chapter 3, "TCP/IP," you learned how to define and find the valid host ranges used in a Class A, Class B, and Class C network address by turning the host bits all off and then all on. This is very good, but here's the catch: You were defining only one network, as shown in Figure 4.1.





Figure 4.2: Multiple networks connected together

Wouldn't it be nice to be able to break up that one, huge network address and create four manageable networks from it? To make that happen, you would need to apply subnetting because it's the best way to break up a giant network into a bunch of smaller ones. Take a look at Figure 4.2 and see how this might look.





To create a subnet, we'll start by fulfilling these three steps:

1. Determine the number of required network IDs:

- One for each LAN subnet
- One for each wide area network connection

2. Determine the number of required host IDs per subnet:

- One for each TCP/IP host
- One for each router interface

3. Based on the above requirements, create the following:

- A unique subnet mask for your entire network
- A unique subnet ID for each physical segment
- A range of host IDs for each subnet



Table 4.1 shows the default subnet masks for Classes A, B, and C.

Table 4.1: Default subnet mask

Class	Format	Default Subnet Mask
А	network.node.node	255.0.0.0
В	network.network.node.node	255.255.0.0
С	network.network.node	255.255.255.0



Table 4.2 has a listing of every available subnet mask and its equivalent CIDR slash notation.

Subnet Mask	CIDR Value
255.0.0.0	/8
255.128.0.0	/9
255.192.0.0	/10
255.224.0.0	/11
255.240.0.0	/12
255.248.0.0	/13
255.252.0.0	/14
255.254.0.0	/15
255.255.0.0	/16
255.255.128.0	/17
255.255.192.0	/18
255.255.224.0	/19
255.255.240.0	/20
255.255.248.0	/21
255.255.252.0	/22
255.255.254.0	/23
255.255.255.0	/24
255.255.255.128	/25
255.255.255.192	/26
255.255.255.224	/27
255.255.255.240	/28
255.255.255.248	/29
255.255.255.252	/30

The /8 through /15 can only be used with Class A network addresses. /16 through /23 can be used by Class A and B network addresses. /24 through /30 can be used by Class A, B, and C network addresses



Subnetting a Class C Address—The Fast Way!

When you've chosen a possible subnet mask for your network and need to determine the number of subnets, valid hosts, and the broadcast addresses of a subnet that mask will provide, all you need to do is answer five simple questions:

- How many subnets does the chosen subnet mask produce?
- How many valid hosts per subnet are available?
- What are the valid subnets?
- What's the broadcast address of each subnet?
- What are the valid hosts in each subnet?



Subnetting Practice Examples: Class C Addresses

Practice Example #1C: 255.255.255.128 (/25)

Since 128 is 10000000 in binary, there is only 1 bit for subnetting and 7 bits for hosts. We're going to subnet the Class C network address 192.168.10.0.

192.168.10.0 = Network address.

255.255.255.128 = Subnet mask.

Now, let's answer our big five:

- *How many subnets?* Since 128 is 1 bit on (10000000), the answer would be $2^1 = 2$.
- *How many hosts per subnet?* We have 7 host bits off (10000000), so the equation would be $2^7 2 = 126$ hosts. Once you figure out the block size of a mask, the amount of hosts is always the block size minus 2. No need to do extra math if you don't need to!
- What are the valid subnets? 256 128 = 128. Remember, we'll start at zero and count in our block size, so our subnets are 0, 128. By just counting your subnets when counting in your block size, you really don't need to do steps 1 and 2. We can see we have two subnets, and in the step before this one, just remember that the amount of hosts is always the block size minus 2, and in this example, that gives us 2 subnets, each with 126 hosts.
- *What's the broadcast address for each subnet?* The number right before the value of the next subnet is all host bits turned on and equals the broadcast address. For the zero subnet, the next subnet is 128, so the broadcast of the 0 subnet is 127.
- *What are the valid hosts?* These are the numbers between the subnet and broadcast address. The easiest way to find the hosts is to write out the subnet address and the broadcast address, which makes valid hosts completely obvious.



Practice Example #2C: 255.255.255.192 (/26)

This time, we're going to subnet the network address 192.168.10.0 using the subnet mask 255.255.255.192.

192.168.10.0 = Network address.

255.255.255.192 = Subnet mask.

The subnets (do this first)	0	64	128	192
Our first host (perform host addressing last)	1	65	129	193
Our last host	62	126	190	254
The broadcast address (do this second)	63	127	191	255





LEY

Practice Example #3C: 255.255.255.224 (/27)

This time, we'll subnet the network address 192.168.10.0 and subnet mask 255.255.255.224.

192.168.10.0 = Network address.

255.255.255.224 = Subnet mask.

The following table gives you all the subnets for the 255.255.255.224 Class C subnet mask:

The subnet address	0	32	64	96	128	160	192	224
The first valid host	1	33	65	97	129	161	193	225
The last valid host	30	62	94	126	158	190	222	254
The broadcast address	31	63	95	127	159	191	223	255



EY

Practice Example #4C: 255.255.255.240 (/28)

192.168.10.0 = Network address.

255.255.255.240 = Subnet mask.

- *Subnets*? 240 is 11110000 in binary. $2^4 = 16$.
- *Hosts*? 4 host bits, or $2^4 2 = 14$.
- Valid subnets? 256 240 = 16. Start at 0: 0 + 16 = 16.
 16 + 16 = 32. 32 + 16 = 48. 48 + 16 = 64. 64 + 16 = 80.
 80 + 16 = 96. 96 + 16 = 112. 112 + 16 = 128. 128 + 16 = 144. 144 + 16 = 160. 160 + 16 = 176. 176 + 16 = 192.
 192 + 16 = 208. 208 + 16 = 224. 224 + 16 = 240.
- Broadcast address for each subnet?
- Valid hosts?



Practice Example #5C: 255.255.255.248 (/29)

192.168.10.0 = Network address.

255.255.255.248 = Subnet mask.

•Subnets? 248 in binary = 11111000. 2⁵ = 32.

•*Hosts*? $2^3 - 2 = 6$.

•*Valid subnets*? 256 – 248 = 0, 8, 16, 24, 32, 40, 48, 56, 64, 72, 80, 88, 96, 104, 112, 120, 128, 136, 144, 152, 160, 168, 176, 184, 192, 200, 208, 216, 224, 232, 240, and 248.

•Broadcast address for each subnet?

•Valid hosts?

Take a look at the following table. It shows some of the subnets (first four and last four only), valid hosts, and broadcast addresses for the Class C 255.255.248 mask:

Subnet	0	8	16	24	 224	232	240	248
First host	1	9	17	25	 225	233	241	249
Last host	6	14	22	30	 230	238	246	254
Broadcast	7	15	23	31	 231	239	247	255



Practice Example #6C: 255.255.255.252 (/30)

192.168.10.0 = Network address. 255.255.255.252 = Subnet mask.

255.255.255.252 = Subne

•Subnets? 64 •Hosts? 2

HOSTS?2

• Valid subnets? 0, 4, 8, 12, etc., all the way to 252

•Broadcast address for each subnet (always the number right before the next subnet)?

•Valid hosts (the numbers between the subnet number and the broadcast address)?

The following table shows you the subnet, valid host, and broadcast address of the first four and last four subnets in the 255.255.255.252 Class C subnet:

Subnet	0	4	8	12	 240	244	248	252
First host	1	5	9	13	 241	245	249	253
Last host	2	6	10	14	 242	246	250	254
Broadcast	3	7	11	15	 243	247	251	255



Written Labs and Review Questions

- Read through the Exam Essentials section together in class.
- Open your books and go through all the written labs and the review questions.
- Review the answers in class.