

Chapter 1 Introduction



Art of War

- ◆ If you know the enemy and know yourself, you need not fear the result of a hundred battles.
- If you know yourself but not the enemy, for every victory gained you will also suffer a defeat.
- ◆ If you know neither the enemy nor yourself, you will succumb in every battle
 - Sun Tzu, Art of War



Inside & Outside Threats

- ◆ The competition
- ♦ Hacktivists
- Organized crime
- **♦** Terrorists
- Governments
- Hired Guns

- ◆ Disgruntled
- Employees
- **♦** Customers
- **♦** Suppliers
- ♦ Vendors
- **♦** Business Parters
- **♦** Contracters
- **♦** Temps
- **♦** Consultants



Attacker Skill Levels

- Script Kiddies
- Click Kiddies
- Moderately skilled attackers
- ◆ Elite Attackers



Attackers vs Defenders

- ♦ Hackers
- ◆ Crackers
- White Hats
- ◆ Black Hats



Common Phases of an Attack

- ♦ Phase 1: Reconnaissance
- Phase 2: Scanning
- Phase 3: Gaining Access
- ♦ Phase 4: Maintaining Access
- ♦ Phase 5: Covering Tracks